

PC Cheats - KotOR

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*Besides the cheats listed here a save game editor is also available in our Tools and Utilities download section.

Here are PC cheat codes, hints, and secrets for video game Star Wars: Knights of the Old Republic (also known as SWKotOR and KotOR). To enable cheats you must first edit a game file called "swkotor.ini." This file can be found in your Star Wars: Knights of the Old Republic game directory. Before you begin save a copy of the file just in case you make a mistake. Now to enable the cheats open the "swkotor.ini" file with a text editor like Notepad. Do not use WordPad or Microsoft Word, because these applications tend to place extra codes into the document. Once the file is open look for [Game Options] and add this line below it EnableCheats=1 and save. The cheats should now be enabled. To view the cheats list while in the game press the [~] key and while holding it down press the [Tab] key. A cheats list will now appear on the left side of your screen. To use the cheats press the [~] key then type the code you want and press the [Enter] key. Example: revealmap Note that where ever you see [number] in the cheat codes listed below, press the [Space Bar] key after you type the code and type any number from 10 to 999 and press the [Enter] key. Example: setawareness 10 To use the get item cheats press the [~] key, type giveitem, press the [Space Bar] key, type the code and press the [Enter] key. Example: giveitem g_i_mask01 Cheat Codes

This amazing list was compiled with a lot of effort by Richard Eastwood.

Code Result:

 invulnerability - God mode
 heal - Heal selected member
 turbo - Press W or S to move faster
 adddarkside [number] - Gain dark side points
 addlightside [number] - Gain light side points
 addlevel [number] - Gain level
 addexp [number] - Gain experience points
 givecredits [number] - More credits
 setconstitution [number] - Set constitution
 setdexterity [number] - Set dexterity
 setcharisma [number] - Set charisma
 setintelligence [number] - Set intelligence
 setstrength [number] - Set strength
 setwisdom [number] - Set wisdom
 setcomputeruse [number] - Set computer use
 setdemolitions [number] - Set demolitions
 setstealth [number] - Set stealth
 setawareness [number] - Set awareness
 setpersuade [number] - Set persuade
 setrepair [number] - Set repair
 setsecurity [number] - Set security
 giveitem [number] - gives item(see below for item names)

[number] = 10 - 999

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Below are items for use with giveitem cheat, to get it to work type giveitem leave a space type name of item (i.e. g_i_mask01) leave another space and type number required (so should look like this giveitem g_i_mask01 1).

Clothing:

Masks

g_i_mask01 - Light-scan Visor
g_i_mask02 - Motion Detection Goggles
g_i_mask03 - Bothan Perception Visor
g_i_mask04 - Verpine Ocular Enhancer
g_i_mask05 - Bothan Sensory Visor
g_i_mask06 - Vacuum Mask
g_i_mask07 - Sonic Nullifiers
g_i_mask08 - Aural Amplifier
g_i_mask09 - Advanced Aural Amplifier
g_i_mask10 - Neural Band
g_i_mask11 - verpine Headband
g_i_mask12 - Breath Mask
g_i_mask13 - Teta's Royal Band
g_i_mask14 - Sith Mask
g_i_mask15 - Stabilizer Mask
g_i_mask16 - Interface Band
g_i_mask17 - Demolitions Sensor
g_i_mask18 - Combat Sensor
g_i_mask19 - Stealth Field Enhancer
g_i_mask20 - Stealth Field Reinforcement
g_i_mask21 - Interface Visor
g_i_mask22 - Circlet of Saresh
g_i_mask23 - Pistol Targeting Optics
g_i_mask24 - Heavy Targeting Optics
g1_i_mask01 - Advanced Bio-Stabilizer Mask
g1_i_mask02 - Medical Interface Visor
g1_i_mask03 - Advanced Agent Interface
kor38b_mask - Tulak Hord's Mask
genovisor - GenoHaradan Visor

Implants Class 1

g_i_implant101 - Cardio Package
g_i_implant102 - Response Package
g_i_implant103 - Memory Package

Implants Class 2

g_i_implant201 - Biotech Package
g_i_implant202 - Retinal Combat Implant
g_i_implant203 - Nerve Enhancement Package
g_i_implant204 - The Party Selection Screen Available

Implants Class 3

g_i_implant301 - Bavakar Cardio Package
g_i_implant302 - Bavakar Reflex Enhancement Package
g_i_implant303 - Bavakar Memory Chip
g_i_implant304 - Bio-Antidote Package
g_i_implant305 - Cardio Power System
g_i_implant306 - Gordulan Reaction System
g_i_implant307 - Navaradon Regenerator
g_i_implant308 - Sith Regenerator
g_i_implant309 - Beemon Package
g_i_implant310 - Cyber Reaction System
g1_i_implant301 - Advanced Senseory Implant
g1_i_implant302 - Advanced Bio-Stabilizer Implant
g1_i_implant303 - Advanced Combat Implant
g1_i_implant304 - Advanced Alacrity

Gauntlets

g_i_gauntlet01 - Strength Gauntlet
g_i_gauntlet02 - Eriadu Strength Gauntlets
g_i_gauntlet03 - Sith Power Gauntlets
g_i_gauntlet04 - Stabilizer Gauntlets
g_i_gauntlet05 - Bothan Machinist Gloves

g_i_gauntlet06 - Verpine Bond Gauntlets
 g_i_gauntlet07 - Dominator Gauntlets
 g_i_gauntlet08 - Karaken Gauntlets
 g_i_gauntlet09 - Infiltrator Gloves
 g1_i_gauntlet01 - Advanced Stabilizer Gloves
 kor38a_gauntlet - Marko Ragnos' Gauntlets
 geno_gloves - GenoHaradan Power Gloves
 tar03_brejikglove - Brejik's Gloves

Shields

g_i_frmbnds01 - Energy Shield
 g_i_frmbnds02 - Sith Energy Shield
 g_i_frmbnds03 - Arkanian Energy Shield
 g_i_frmbnds04 - Echani Shield
 g_i_frmbnds05 - Mandalorian Melee Shield
 g_i_frmbnds06 - Mandalorian Power Shield
 g_i_frmbnds07 - Echani Dueling Shield
 g_i_frmbnds08 - Yusanis' Dueling Shield
 g_i_frmbnds09 - Verpine Prototype Shield
 tar03_brejikband - Brejik's Arm Band

Belts

g_i_belt001 - Cardio Regulator
 g_i_belt002 - Verpine Cardio Regulator
 g_i_belt003 - Adrenaline Amplifier
 g_i_belt004 - Advanced Adrenaline Amplifier
 g_i_belt005 - Nerve Amplifying Belt
 g_i_belt006 - Sound Dampening Stealth Unit
 g_i_belt007 - Advanced Stealth Unit
 g_i_belt008 - Eriadu Stealth Unit
 g_i_belt009 - Calrissian's Utility Belt
 g_i_belt010 - Stealth Field Generator
 g_i_belt011 - Adrenaline Stimulator
 g_i_belt012 - CNS Strength Enhancer
 g_i_belt013 - Electrical Capacitance Charge
 g_i_belt014 - Thermal Shield Generator
 g1_i_belt001 - Baragwin Stealth Unit
 geno_stealth - GenoHaradan Stealth Unit
 tar03_brejikbelt - Brejik's Belt

Clothes

g_a_clothes01 - Clothing
 g_a_clothes02 - Clothing Variant 2
 g_a_clothes03 - Clothing Variant 3
 g_a_clothes04 - Clothing Variant 4
 g_a_clothes05 - Clothing Variant 5
 g_a_clothes06 - Clothing Variant 6
 g_a_clothes07 - Clothing Variant 1
 g_a_clothes08 - Clothing Variant 7
 g_a_clothes09 - Clothing Variant 8

Jedi Robes

g_a_jedirobe01 - Jedi Robe (Brown)
 g_a_jedirobe02 - Dark Jedi Robe (Grey)
 g_a_jedirobe03 - Jedi Robe (Red)
 g_a_jedirobe04 - Jedi Robe (Blue)
 g_a_jedirobe05 - Dark Jedi Robe (Blue)
 g_a_jedirobe06 - Qel-Droma Robes

Jedi Knight Robes

g_a_kghtrobe01 - Jedi Knight Robe (Brown)
 g_a_kghtrobe02 - Dark Jedi Knight Robe (Grey)
 g_a_kghtrobe03 - Jedi Knight Robe (Red)
 g_a_kghtrobe04 - Jedi Knight Robe (Blue)
 g_a_kghtrobe05 - Dark Jedi Knight Robe (Blue)

Jedi Master Robes

- g_a_mstrrobe01 - Jedi Master Robe #1 (Brown)
- g_a_mstrrobe02 - Dark Jedi Master Robe (Black)
- g_a_mstrrobe03 - Jedi Master Robe (Red)
- g_a_mstrrobe04 - Jedi Master Robe (Blue)
- g_a_mstrrobe05 - Dark Jedi Master Robe (Blue)
- g_a_mstrrobe06 - Darth Revan's Robes (Dark side only)
- g_a_mstrrobe07 - Star Forge Robes (Light Side Only)

Armor Class 4

- g_a_class4001 - Combat Suit
- g_a_class4002 - Zabrak Combat Suit
- g_a_class4003 - Echani Light Armor
- g_a_class4004 - Cinnagar Weave Armor
- g_a_class4005 - Massassi Ceremonial Armor
- g_a_class4006 - Darth Bandon's Fiber Armor
- g_a_class4007 - Darth Bandon's Fiber Armor (Defense 7)
- g_a_class4008 - Darth Bandon's Fiber Armor (Defense 7, Immunity: Mind-Affecting)
- g_a_class4009 - Echani Fiber Armor
- geno_armor - GenoHaradan Mesh Armor

Armor Class 5

- g_a_class5001 - Heavy Combat Suit
- g_a_class5002 - Bonadan Alloy Heavy Suit
- g_a_class5003 - Zabrak Battle Armor
- g_a_class5004 - Zabrak Field Armor
- g_a_class5005 - Reinforced Fiber Armor
- g_a_class5006 - Ulic Qel Droma's Mesh Suit
- g_a_class5007 - Eriadu Prototype Armor (Defense 6)
- g_a_class5008 - Eriadu Prototype Armor (Defense 9)
- g_a_class5009 - Eriadu Prototype Armor (Defense 9, 30 sv Cold, Immunity: Mind-Affecting)
- g_a_class5010 - Republic Mod Armor
- g1_a_class5001 - Light Exoskeleton
- g1_a_class5002 - Baragwin Shadow Armor

Armor Class 6

- g_a_class6001 - Military Suit
- g_a_class6002 - Echani Battle Armor
- g_a_class6003 - Cinnagar War Suit
- g_a_class6004 - Verpine Fiber Mesh
- g_a_class6005 - Arkanian Bond Armor
- g_a_class6006 - Exar Kun's Light Battle Suit
- g_a_class6007 - Davik's War Suit (Defense 9)
- g_a_class6008 - Davik's War Suit (Defense 10)
- g_a_class6009 - Davik's War Suit (Defense 10, 20 vs Cold/Fire, Immunity: Mind-Affecting)
- g1_a_class6001 - Environmental Bastion Armor

Armor Class 7

- g_a_class7001 - Light Battle Armor
- g_a_class7002 - Bronzium Light Battle Armor
- g_a_class7003 - Powered Light Battle Armor
- g_a_class7004 - Krath Heavy Armor
- g_a_class7005 - Krath Holy Battle Suit
- g_a_class7006 - Jamoh Hogra's Battle Armor

Armor Class 8

- g_a_class8001 - Battle Armor
- g_a_class8002 - Powered Battle Armor
- g_a_class8003 - Cinnagar Plate Armor
- g_a_class8004 - Mandalorian Armor
- g_a_class8005 - Calo Nord's Armor (Defense 9, 10 sv vs all)
- g_a_class8006 - Calo Nord's Armor (Defense 12, 25 sv all, Immunity: Critical hits)

g_a_class8007 - Calo Nord's Armor (Defense 12, 25 sv all, Immunity: Critical hits & Mind Affecting)

g_a_class8008 - blank

g_a_class8009 - Verpine Zal Alloy Mesh

g1_a_class8001 - Heavy Exoskeleton

Armor Class 9

g_a_class9001 - Heavy Battle Armor

g_a_class9002 - Durasteel Heavy Armor

g_a_class9003 - Mandalorian Battle Armor

g_a_class9004 - Mandalorian Heavy Armor

g_a_class9005 - Jurgan Kalta's Power Suit

g_a_class9006 - Jurgan Kalta's Power Suit (Defense 13)

g_a_class9007 - Jurgan Kalta's Power Suit (Defense 13, 30 vs Cold/Fire, Immunity: Mind-affecting)

g_a_class9009 - Cassus Fett's Armor

g_a_class9010 - Mandalorian Assault Armor

g_a_class9011 - Cassus Fett's Amor (special)

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Melee Weapons:

----- Light Sabers

g_w_lightsbr01 - Blue

g_w_lightsbr02 - Red

g_w_lightsbr03 - Green

g_w_lightsbr04 - Yellow

g_w_lightsbr05 - Purple

g_w_lightsbr06 - DARTH MALAK's LIGHT SABER

g1_w_lightsbr01 - Guardian of the Force

g1_w_lightsbr02 - Mantle of the Force

Short Lightsabers

g_w_shortsbr01 - Blue

g_w_shortsbr02 - Red

g_w_shortsbr03 - Green

g_w_shortsbr04 - Yellow

g_w_shortsbr05 - Purple

g1_w_shortsbr01 - Guardian of the Force

g1_w_shortsbr02 - Mantle of the Force

Double Lightsabers

g_w_dblsbr001 - Blue

g_w_dblsbr002 - Red

g_w_dblsbr003 - Green

g_w_dblsbr004 - Yellow

g_w_dblsbr005 - Purple

g_w_dblsbr006 - Bastila's Lightsaber

g1_w_dblsbr001 - Guardian of the Force

g1_w_dblsbr002 - Mantle of the Force

Saber crystals

g_w_sbrcrstl01 - Rubat Crystal

g_w_sbrcrstl02 - Damind Crystal

g_w_sbrcrstl03 - Eralam Crystal

g_w_sbrcrstl04 - Sapith Crystal

g_w_sbrcrstl05 - Nextor Crystal

g_w_sbrcrstl06 - Opila Crstal

g_w_sbrcrstl07 - Jenruax Crystal

g_w_sbrcrstl08 - Phond Crystal

g_w_sbrcrstl09 - Luxum Crystal

g_w_sbrcrstl10 - Firkrann Crystal

g_w_sbrcrstl11 - Bondar Crystal
 g_w_sbrcrstl12 - Sigil Crystal
 g_w_sbrcrstl13 - Upari Crstal
 g_w_sbrcrstl14 - Blue Crystal
 g_w_sbrcrstl15 - Yellow Crystal
 g_w_sbrcrstl16 - Green Crstal
 g_w_sbrcrstl17 - Violet Crystal
 g_w_sbrcrstl18 - Red Crystal
 g_w_sbrcrstl19 - Solari Crystal
 g1_w_sbrcrstl20 - Heart of the Gaurdian
 g1_w_sbrcrstl21 - Mantle of the Force
 tat18_dragonprl - Krayt Dragon Pearl
 kas25_wookcrysta - Rough-cut Upari Amulet

Long Swords

g_w_ingswrd01 - Long Sword
 g_w_ingswrd02 - Krath War Blade
 g_w_ingswrd03 - Naga Sadow's Poison Blade

Double-Bladed Swords

g_w_dblswrd001 - Double-Bladed Sword
 g_w_dblswrd002 - Echanian Ritual Brand
 g_w_dblswrd003 - Krath Double Sword
 g_w_dblswrd005 - Ajunta Pall's Blade

Short Swords

g_w_shortswrd01 - Short Sword
 g_w_shortswrd02 - Massassi Brand
 g_w_shortswrd03 - Teta's Blade

Vibro Swords

g_w_vbroswrd01 - VibroSword
 g_w_vbroswrd02 - Krath Dire Sword
 g_w_vbroswrd03 - Sith Tremor Sword
 g_w_vbroswrd04 - Echanian Foil
 g_w_vbroswrd05 - Bacca's Ceremonial Blade
 g_w_vbroswrd06 - Bacca's Ceremonial Blade
 (Requires: Melee, Critical Strike, Flurry) Attack Mod +5, +1-6 Electric

g_w_vbroswrd07 - Bacca's Ceremonial Blade
 (Requires: Melee, Critical Strike, Flurry) Attack Mod +5, +1-8 Electric

g_w_vbroswrd08 - Bacca's Ceremonial Blade
 (Requires: Melee, Critical Strike, Flurry) Attack Mod +5, +2-12 Electric
 g1_w_vbroswrd01 - Baragwin Assault Blade
 geno_blade - GenoHaradan Poison Blade

Vibro Double-Swords

g_w_vbrdblswd01 - Vibro Double-Blade
 g_w_vbrdblswd02 - Sith War Sword
 g_w_vbrdblswd03 - Echanian Double-Brand
 g_w_vbrdblswd04 - Yusanis' Brand
 g_w_vbrdblswd05 - Yusanis' Brand
 g_w_vbrdblswd06 - Yusanis' Brand
 g_w_vbrdblswd07 - Yusanis' Brand

Vibroblades

g_w_vbroshort01 - Vibroblade
 g_w_vbroshort02 - Krath Blood Blade
 g_w_vbroshort03 - Echanian Vibroblade
 g_w_vbroshort04 - Sanasiki's Blade
 g_w_vbroshort05 - Sanasiki's Blade
 g_w_vbroshort06 - Sanasiki's Blade
 g_w_vbroshort07 - Sanasiki's Blade
 g_w_vbroshort08 - Mission's Vibroblade

g_w_vbroshort09 - Prototype Vibroblade

Quarterstuffs:

g_w_qtrstaff01 - Quarterstaff
 g_w_qtrstaff02 - Massassi Battle Staff
 g_w_qtrstaff03 - Raito's Gaderffii

Stun Batons:

g_w_stunbaton01 - Stun Baton
 g_w_stunbaton02 - Botahn Stun Stick
 g_w_stunbaton03 - Bothan Chuka
 g_w_stunbaton04 - Rakatan Battle Wand
 g_w_stunbaton05 - Rakatan Battle Wand
 g_w_stunbaton06 - Rakatan Battle Wand
 g_w_stunbaton07 - Rakatan Battle Wand

Misc.

g_w_waraxe001 - Gamorrean BattleAxe
 g_w_warblade001 - Wookie Warblade

Blasters:

Blaster Pistols

g_w_blstrpstl001 - Blaster Pistol
 g_w_blstrpstl002 - Mandalorian Blaster
 g_w_blstrpstl003 - Arkanian Pistol
 g_w_blstrpstl004 - Zabrak Blaster Pistol
 g_w_blstrpstl005 - Bendak's Blaster
 g_w_blstrpstl006 - Bendak's Blaster
 g_w_blstrpstl007 - Bendak's Blaster
 g_w_blstrpstl008 - Bendak's Blaster
 g_w_blstrpstl009 - Bendak's Blaster
 g_w_blstrpstl010 - Carth's Blaster
 g_w_blstrpstl020 - Insta-Kill Pistol
 geno_blaster - GenoHaradan Blaster

Hold-Out Blasters

g_w_hldoblstr01 - Hold Out Blaster
 g_w_hldoblstr02 - Bothan Quick Draw
 g_w_hldoblstr03 - Sith Assassin Pistol
 g_w_hldoblstr04 - Bothan Needler

Heavy blasters

g_w_hvyblstr01 - Heavy blaster
 g_w_hvyblstr02 - Arkainian heavy pistol
 g_w_hvyblstr03 - Zabrak Testal Mark 3
 g_w_hvyblstr04 - Mandalorian Heavy pistol
 g_w_hvyblstr05 - Cassus Fetts Heavy pistol
 g_w_hvyblstr06 - Cassus Fetts Heavy pistol
 g_w_hvyblstr07 - Cassus Fetts Heavy pistol
 g_w_hvyblstr08 - Cassus Fetts Heavy pistol
 g_w_hvyblstr09 - Cassus Fetts Heavy pistol

Ion Blasters

g_w_ionblstr01 - Ion Blaster
 g_w_ionblstr02 - Verpine Prototype Ion Blaster

Disruptor Pistols

g_w_dsrptpstl001 - Disruptor Pistol
 g_w_dsrptpstl002 - Mandalorian Ripper

Sonic Pistols

g_w_sonicpstl01 - Sonic Pistol
 g_w_sonicpstl02 - Bothan Shrieker

Blaster Carbines

g_w_blstrcrbn001 - Blaster Carbine
g_w_blstrcrbn002 - Sith Assault Gun
g_w_blstrcrbn003 - Cinnagar Carbine
g_w_blstrcrbn004 - Jurgan Kalta's Carbine
g_w_blstrcrbn005 - Jamoh Hogra's Carbine
g_w_blstrcrbn006 - Jamoh Hogra's Carbine
g_w_blstrcrbn007 - Jamoh Hogra's Carbine
g_w_blstrcrbn008 - Jamoh Hogra's Carbine
g_w_blstrcrbn009 - Jamoh Hogra's Carbine

Blaster Rifles

g_w_blstrrfl001 - Blaster Rifle
g_w_blstrrfl002 - Sith Sniper Rifle
g_w_blstrrfl003 - Mandalorian Assault Rifle
g_w_blstrrfl004 - Zabrak Battle Cannon
g_w_blstrrfl005 - Jurgan Kalta's Assault Rifle
g_w_blstrrfl006 - Jurgan Kalta's Assault Rifle
g_w_blstrrfl007 - Jurgan Kalta's Assault Rifle
g_w_blstrrfl008 - Jurgan Kalta's Assault Rifle
g_w_blstrrfl009 - Jurgan Kalta's Assault Rifle

Bowcasters:

g_w_bowcstr001 - Bowcaster
g_w_bowcstr002 - Chuundar's Bowcaster
g_w_bowcstr003 - Zaalbar's Bowcaster

Ion Rifles

g_w_ionrfl01 - Ion Rifle
g_w_ionrfl02 - Bothan Droid Disruptor
g_w_ionrfl03 - Verpine Droid Disruptor
g1_w_ionrfl01 - Baragwin Ion-X Weapon

Disruptor Rifles

g_w_dsrptrfl001 - Disruptor Rifle
g_w_dsrptrfl002 - Zabrak Disruptor Rifle
g1_w_dsrptrfl001 - Baragwin Disruptor-X Weapon

Sonic Rifles

g_w_sonicrfl01 - Sonic Rifle
g_w_sonicrfl02 - Bothan Discord Gun
g_w_sonicrfl03 - Arkanian Sonic Rifle

Repeating Blasters

g_w_rptnblstr01 - Light Repeating Blaster
g_w_rptnblstr02 - Medium Repeating Blaster
g_w_rptnblstr03 - Blaster Cannon
g1_w_rptnblstr01 - Baragwin ASsault Gun

Heavy Repeating Blaster

g_w_hvrptbltr01 - Heavy Repeating Blaster
g_w_hvrptbltr02 - Mandalorian Heavy Repeater
g1_w_hvrptbltr - Baragwin Heavy Repeating Blaster
g_w_hvrptbltr002 - Ordo's Repeating Blaster

Upgrade items

g_i_upgrade001 - Scope
g_i_upgrade002 - Improved Energy Cell
g_i_upgrade003 - Beam splitter
g_i_upgrade004 - Hair Trigger
g_i_upgrade005 - Armour Reinforcement
g_i_upgrade006 - Mesh Underlay
g_i_upgrade007 - Vibration Cell
g_i_upgrade008 - Durasteel Bonding Alloy

g_i_upgrade009 - Energy Projector

Explosives:

Grenades

g_w_adhsvgren001 - Adhesive Grenade
 g_w_cryobgren001 - CryoBan Grenade
 g_w_firegren001 - Plasma Grenade
 g_w_fraggren01 - Frag Grenade
 g_w_iongren01 - Ion Grenade
 g_w_poisngren01 - Poison Grenade
 g_w_sonicgren01 - Sonic Grenade
 g_w_stungren01 - Concussion Grenade
 g_w_thermldet01 - Thermal Detonator

Mines

g_i_trapkit001 - Minor Flash Mine
 g_i_trapkit002 - Average Flash Mine
 g_i_trapkit003 - Deadly Flash Mine
 g_i_trapkit004 - Minor Frag Mine
 g_i_trapkit005 - Average Frag Mine
 g_i_trapkit006 - Deadly Frag Mine
 g_i_trapkit007 - Minor Plasma Mine
 g_i_trapkit008 - Average Plasma Mine
 g_i_trapkit009 - Deadly Plasma Mine
 g_i_trapkit010 - Minor Gas Mine
 g_i_trapkit011 - Average Gas Mine
 g_i_trapkit012 - Deadly Gas Mine

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Medical and Gear:

Medical Items

g_i_medeqpmnt01 - Medpac
 g_i_medeqpmnt02 - Advanced Medpac
 g_i_medeqpmnt03 - Life Support Pack
 g_i_medeqpmnt04 - Antidote Kit
 g_i_medeqpmnt05 - Antibiotic Kit
 g_i_medeqpmnt06 - Advanced Medpac
 g_i_medeqpmnt07 - Life Support Pack
 g_i_medeqpmnt08 - Squad Recovery Stim

Stimulants

g_i_adrnaline001 - Adrenal Strength
 g_i_adrnaline002 - Adrenal Alacrity
 g_i_adrnaline003 - Adrenal Stamina
 g_i_adrnaline004 - Hyper-Adrenal Strength
 g_i_adrnaline005 - Hyper-Adrenal Alacrity
 g_i_adrnaline006 - Hyper-Adrenal Stamina
 g_i_cmbtshot001 - Battle Stimulant
 g_i_cmbtshot002 - Hyper-battle Stimulant
 g_i_cmbtshot003 - Echani Battle Stimulant

Utilities

g_i_parts01 - Parts
 g_i_progspike01 - Computer Spike
 g_i_secspike01 - Security Spike
 g_i_secspike02 - Security Spike Tunneler

Pazaak Decks:

 g_i_pazdeck - Pazaak Deck

g_i_pazsidebd001 - Pazaak Side Deck

Pazaak Cards:

g_i_pazcard_001 - Pazaak Card +1
 g_i_pazcard_002 - Pazaak Card +2
 g_i_pazcard_003 - Pazaak Card +3
 g_i_pazcard_004 - Pazaak Card +4
 g_i_pazcard_005 - Pazaak Card +5
 g_i_pazcard_006 - Pazaak Card +6
 g_i_pazcard_007 - Pazaak Card -1
 g_i_pazcard_008 - Pazaak Card -2
 g_i_pazcard_009 - Pazaak Card -3
 g_i_pazcard_010 - Pazaak Card -4
 g_i_pazcard_011 - Pazaak Card -5
 g_i_pazcard_012 - Pazaak Card -6
 g_i_pazcard_013 - Pazaak Card +/-1
 g_i_pazcard_014 - Pazaak Card +/-2
 g_i_pazcard_015 - Pazaak Card +/-3
 g_i_pazcard_016 - Pazaak Card +/-4
 g_i_pazcard_017 - Pazaak Card +/-5
 g_i_pazcard_018 - Pazaak Card +/-6

Credits:

 g_i_credits001 - 5 credit stack
 g_i_credits002 - 10 credit stack
 g_i_credits003 - 25 credit stack
 g_i_credits004 - 50 credit stack
 g_i_credits005 - 100 credit stack
 g_i_credits006 - 200 credit stack
 g_i_credits007 - 300 credit stack
 g_i_credits008 - 400 credit stack
 g_i_credits009 - 500 credit stack
 g_i_credits010 - 1000 credit stack
 g_i_credits011 - 2000 credit stack
 g_i_credits012 - 3000 credit stack
 g_i_credits013 - 4000 credit stack
 g_i_credits014 - 5000 credit stack

Miscellaneous Items:

 g_i_gizkapis001 - Gizka Poison
 tat17_sandperdis - Sand People Clothing
 ptar_sitharmor - Sith Armor

Droids:

Droid Items

 g_i_drdrepeqp001 - Repair Kit
 g_i_drdrepeqp002 - Advanced Repair Kit
 g_i_drdrepeqp003 - Construction Kit

Droid Armor

g_i_drdhvplat001 - Droid Heavy Plating Type 1
 g_i_drdhvplat002 - Droid Heavy Plating Type 2
 g_i_drdhvplat003 - Droid Heavy Plating Type 3
 g_i_drdltplat001 - Droid Light Plating Type 1
 g_i_drdltplat002 - Droid Light Plating Type 2
 g_i_drdltplat003 - Droid Light Plating Type 3
 g_i_drdmdplat001 - Droid Medium Plating Type 1
 g_i_drdmdplat002 - Droid Medium Plating Type 2
 g_i_drdmdplat003 - Droid Medium Plating Type 3
 g1_i_drdhvplat01 - Composite Heavy Plating

Droid Shields

g_i_drdshld001 - Energy Shield Level 1
 g_i_drdshld002 - Energy Shield Level 2
 g_i_drdshld003 - Energy Shield Level 3
 g_i_drdshld005 - Environment Shield Level 1
 g_i_drdshld006 - Environment Shield Level 2
 g_i_drdshld007 - Environment Shield Level 3

Droid Probes

g_i_drdcomspk001 - Computer Probe
 g_i_drdcomspk002 - Universal Computer Interface
 g_i_drdcomspk003 - Advanced Computer Tool
 g_i_drdmtnsen001 - Droid Motion Sensors Type 1
 g_i_drdmtnsen002 - Droid Motion Sensors Type 2
 g_i_drdmtnsen003 - Droid Motion Sensors Type 3
 g_i_drdsecspk001 - Security Interface Tool
 g_i_drdsecspk002 - Security Domination Interface
 g_i_drdsecspk003 - Security Decryption Interface
 g_i_drdsnscsen001 - Droid Sonic Sensors Type 1
 g_i_drdsnscsen002 - Droid Sonic Sensors Type 2
 g_i_drdsnscsen003 - Droid Sonic Sensors Type 3
 g_i_drdsrcscp001 - Droid Search Scope Type 1
 g_i_drdsrcscp002 - Droid Search Scope Type 2
 g_i_drdsrcscp003 - Droid Search Scope Type 3
 g_i_drdtrgcom001 - Basic Targeting Computer
 g_i_drdtrgcom002 - Advanced Targeting Computer
 g_i_drdtrgcom003 - Superior Targeting Computer
 g_i_drdtrgcom004 - Sensor Probe
 g_i_drdtrgcom005 - Verpine Demolitions Probe
 g_i_drdtrgcom006 - Bothan Demolitions Probe
 g1_i_drdcomspk01 - Advanced Droid Interface

Droid Arm Weapons

g_i_drdutldev001 - Stun Ray
 g_i_drdutldev002 - Advanced Stun Ray
 g_i_drdutldev003 - Shield Disruptor
 g_i_drdutldev004 - Advanced Shield Disruptor
 g_i_drdutldev005 - Oil Slick
 g_i_drdutldev006 - Flame Thrower
 g_i_drdutldev007 - Advanced Flame Thrower
 g_i_drdutldev008 - Carbonite Projector
 g_i_drdutldev009 - Carbonite Projector Mark II
 g_i_drdutldev010 - Gravity Generator
 g_i_drdutldev011 - Advanced Gravity Generator
 g1_i_drdshld001 - Baragwin Droid Shield
 g1_i_drdutldev01 - Baragwin Flame Thrower
 g1_i_drdutldev02 - Baragwin Stun Ray
 g1_i_drdutldev03 - Baragwin Shield Disruptor

Security Codes

Dantooine - star map answers:

Door to the right of the droid:

Volcanic

Desert

Beren

Door to the left of the droid:

Oceanic

Grassland

Desert

Korriban - naga sadow's tomb power transer ring puzzle sequences:

Sequence:

Left to right

Left to middle

Right to middle
 Left to right
 Middle to left
 Middle to right
 Left to middle
 Right to left
 Middle to left
 Right to middle
 Left to right
 Left to middle
 Right to middle
 Left to right
 Middle to right
 Middle to left
 Right to left
 Middle to right
 Left to middle
 Left to right
 Middle to right

Alternate squence:

Left to Middle
 Left to Right
 Middle to Right
 Left to Middle
 Right to Left
 Right to Middle
 Left to Middle
 Left to Right
 Middle to Right
 Middle to Left
 Right to Left
 Middle to Right
 Left to Middle
 Left to Right
 Middle to Right

Korriban - sith training level 1 test answers to unlock the training room door:

freedon nadd
 twenty
 gizka
 I always lie
 passion - strength - power - victory

Manaan - republic enclave sith encryption (matrices puzzle) - to get the access card for the sith private hanger:

Additive: 1, 2, 4, 7, 11, 16 (19, 22, 24, 31)
 Subtractive: 21, 18, 16, 15, 15, 16 (14, 18, 19, 21)
 Multiplicative: 1, 2, 4, 8, 16, 32 (48, 52, 64, 96)
 Divisive: 128, 64, 32, 16, 8, 4 (2, 1, 0, -2)
 Exponential: 1, 32, 81, 64, 25 (1, 3, 6, 9)
 Logarithmic: 1 0 - 8 3 - 32 5 - 128 (5, 6, 7, 8)

The Answers are:

Additive 22
 Subtractive 18
 Multiplication 64
 Divisive 2
 Exponetial 6
 Logarithmic 7

Manaan - destroying the kolto extraction equipment to avoid killing the giant shark squence:

Fill the injector
 Transfer the injector to container
 Fill injector
 Transfer the injector to container

Dump the container
Transfer the injector to container
Fill the injector
Transfer the injector to container

Nar shaddaa - docks warehouse squence:
Rotate the center-most block counter clockwise
Rotate the left-most block counter clockwise
Rotate the right-most block clockwise

Nar shaddaa - docks security code for the turbolift:
7, 5, 13, 17, 3

The jedi code:
There is no emotion, there is peace.
There is no ignorance, there is knowledge.
There is no passion, there is serenity.
There is no chaos, there is harmony.
There is no death, there is the force.

The sith code:
Peace is a lie, there is only passion.
Through passion, I gain strength.
Through strength, I gain power.
Through power, I gain victory.
Through victory, my chains are broken.
The Force shall free me.

Unknown planet - catacombs of the ancient pyramid floor panel puzzle:
Bottom right
Top right
Top left
Bottom left
Bottom middle
Middle middle
Bottom middle