## Sith Lord Class (from Jedi Consular Class) - KotOR2

Written by The Old Republic Saturday, 21 January 2006 19:04 - Last Updated Saturday, 01 July 2006 18:01

In depth descriptions of the Sith Lord class from the Xbox and PC role playing video game Star Wars: Knights of the Old Republic II: The Sith Lords (also known as SWKotOR2 and KotOR2).**S** ith Lord Feats

Listed for you below are word for word in game descriptions of all the available feats that your characters can master for this class.

Dark Side Corruption
Prestige Sense

Dark Side Corruption Prerequisites: Sith Lord

A Sith Lord's command of the dark side is so great that it influences his companions. Some are weak and will grow more corrupt. Other find new resolve from a Sith Lord's influence aligned with the light. A Sith Lord's corruption grows in strength as they grow in power.

Prestige Sense
Prerequisites: Jedi Master or Sith Lord
Jedi Sense

Though more involved with other aspects of the Force, Jedi Sense continues to improve somewhat for both Jedi Masters and Sith Lords. They gain +2 Defense at Level 1 and an additional +2 for every subsequent 8 class levels. These bonuses stack with those of Jedi Sense, but are determined separately for each class.