

Sith Lord Class (from Jedi Consular Class) - KotOR2

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In depth descriptions of the Sith Lord class from the Xbox and PC role playing video game Star Wars: Knights of the Old Republic II: The Sith Lords (also known as SWKotOR2 and KotOR2). **Sith Lord Feats**

Listed for you below are word for word in game descriptions of all the available feats that your characters can master for this class.

[Dark Side Corruption](#) [Prestige Sense](#)

Dark Side Corruption

Prerequisites: Sith Lord

A Sith Lord's command of the dark side is so great that it influences his companions. Some are weak and will grow more corrupt. Other find new resolve from a Sith Lord's influence aligned with the light. A Sith Lord's corruption grows in strength as they grow in power.

Prestige Sense

Prerequisites: Jedi Master or Sith Lord

Jedi Sense

Though more involved with other aspects of the Force, Jedi Sense continues to improve somewhat for both Jedi Masters and Sith Lords. They gain +2 Defense at Level 1 and an additional +2 for every subsequent 8 class levels. These bonuses stack with those of Jedi Sense, but are determined separately for each class.