

Jedi Lightsaber Forms - KotOR2

Written by The Old Republic

Saturday, 21 January 2006 18:53 - Last Updated Saturday, 01 July 2006 18:02

In depth descriptions of the Jedi lightsaber forms from the Xbox and PC role playing video game Star Wars: Knights of the Old Republic II: The Sith Lords (also known as SWKotOR2 and KotOR2).

Listed for you below are word for word in game descriptions of all the available Jedi lightsaber forms that can be used in KotOR2.

[Aggression \(Ataru Lightsaber Form\)](#)
[Contention \(Makashi Lightsaber Form\)](#)
[Determination \(Shii-Cho Lightsaber Form\)](#)
[Ferocity \(Juyo Lightsaber Form\)](#)
[Perseverance \(Shien Lightsaber Form\)](#)
[Resilience \(Soresu Lightsaber Form\)](#)

Aggression (Ataru Lightsaber Form)

The Aggression Form, also known as Ataru or Form IV, is best against a single opponent and is especially weak against blaster fire. This form has the following effects:

Defense: -2

Defense vs. Current Target: +5

Blaster Bolt Deflection: -4

Weapon Threat Range: +1

(Note that Defense bonuses are cumulative, so this form provides a net +3 Defense against your current target, but -2 Defense against enemies that are not your target).

Contention (Makashi Lightsaber Form)

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The Contention Form, also known as Makashi or Form II, was specifically developed to combat other lightsaber users. This form has the following effects:

Attack Modifier: +3 (only if target is wielding a lightsaber)

Damage: +3

Blaster Bolt Deflection: -5

Saves vs. Force Powers: +2

Determination (Shii-Cho Lightsaber Form)

The Determination Form, also known as Shii-Cho or Form I, is a defensive style that is ideal when heavily outnumbered. This form has the following effects:

Attack Modifier: +1

Defense: +3

Defend vs. Current Target: -3

(Note that Defense bonuses are cumulative, so this form provides a net +0 Defense against your current target, but +3 Defense against enemies that are not your target).

Ferocity (Juyo Lightsaber Form)

This Ferocity Form, also known as Juyo or Form VII, is a very precarious fighting style that is best against single powerful opponents. This form has the following effects:

Defense: -4

Defense vs. Current Target: +2

Saves vs. Force Powers: -4

Attacks per round: +1

Critical Hit Attack Modifier: +4

(Note that Defense bonuses are cumulative, so this form provides a net -2 Defense against your current target).

(Note that the Critical Hit Attack Modidier increases the likelihood that a critical threat will result in extra damage).

Perseverance (Shien Lightsaber Form)

The Perseverance Form, also called Shien or Form V, is an aggressive form that does not sacrifice protection from blaster fire. It is most effective when facing blaster-wielding opponents or when outnumbered and least effective against a single foe. Using this form has the following effects:

Attack Modifier: +2

Defense vs. Current Target: -5

Blaster Bolt Deflection: +2

Critical Multiplier: +2

(Note that improvements to Attack Modifier also aid in Blaster Bolt Deflection, so this form has a net Blaster Bolt Deflection bonus of +4).

Resilience (Soresu Lightsaber Form)

The Resilience Form, also known as Soresu or Form III, is a defensive style developed by the Jedi specifically to counter blaster weapons. This form has the following effects:

Defense vs. Current Target: +2

Blaster Bolt Deflection: +4

Weapon Threat Range: -1